



# CONTROL I

ELEN3016

---

## System Modelling

(Lecture 3)

# Overview

---

- First Things First!
- More Examples of Mechanical Systems
- Tutorial Exercises & Homework
- Next Attraction!

# First Things First!

---

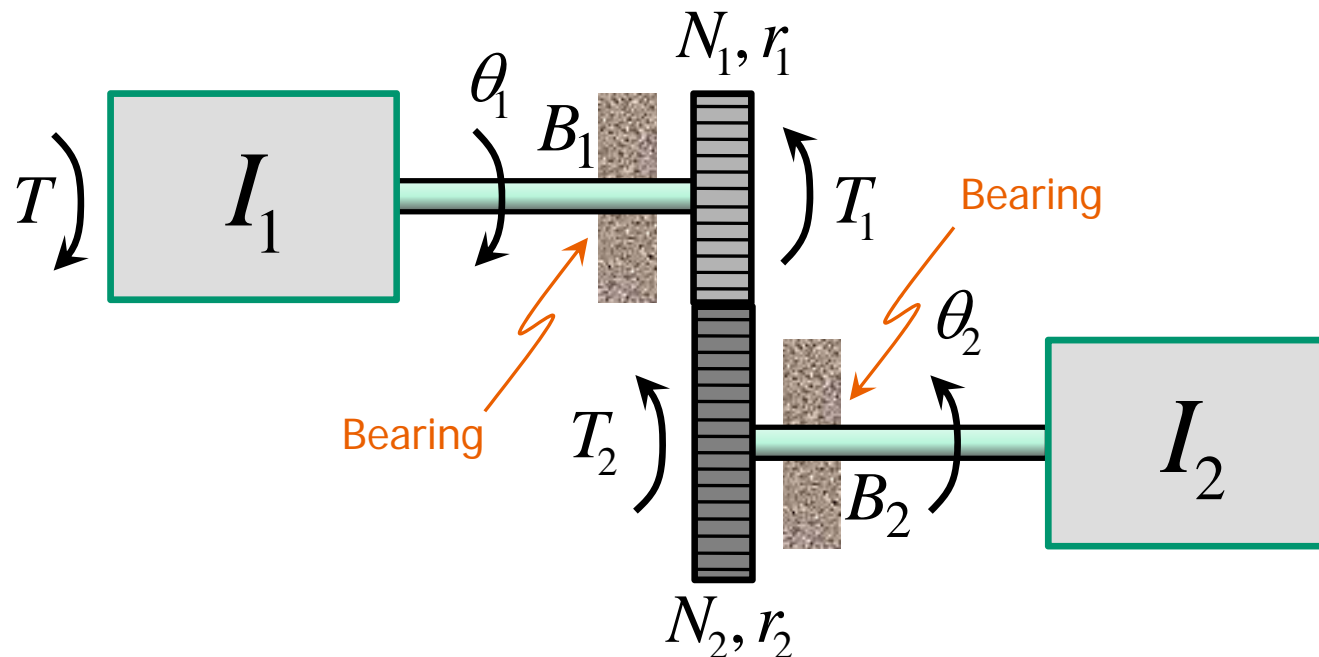
- Tut & Lecture Swap
  - Lecture on Wednesdays & Tut on Thursdays.
- Consultation
  - Wednesdays 8:00 – 11:00 AMs
- Lab Matters
  - The lab brief will be available with two weeks.
- Lecture Notes

[http://dept.ee.wits.ac.za/~vanwyk/ELEN3016\\_2016/](http://dept.ee.wits.ac.za/~vanwyk/ELEN3016_2016/)

# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Input: Torque,  $T(t)$       Output: Angle,  $\theta_2(t)$



- Internal reaction torques:  $T_1(t) = r_1 X(t)$ ,  $T_2(t) = r_2 X(t)$
- Internal reaction force:  $X(t)$  (See to Burns, Example 2.3)

# Example – Real Gearbox

---

- Taper Roller Bearing



For bearing terminology visit: <http://www.rbcbearings.com/tapered/components.htm>

# Example – Real Gearbox

---

- Ball Bearing



# Example – Real Gearbox

(Similar to Burns, Example 2.3)

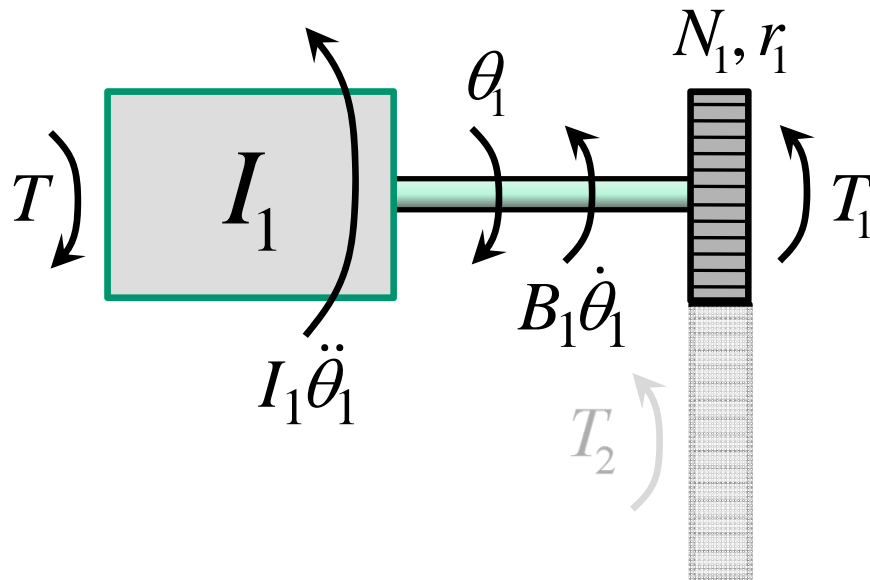
- Simplifying assumptions:
  - We assume the gearbox to be *ideal* :
    - The inertia of each gear-shaft assembly is small compared to the inertias  $I_1$  and  $I_2$
    - No friction present
    - No backlash present
- Model equations:

$$\frac{r_1}{r_2} = \frac{N_1}{N_2} = \frac{\theta_2}{\theta_1} = \frac{\dot{\theta}_2}{\dot{\theta}_1} = \frac{\ddot{\theta}_2}{\ddot{\theta}_1}$$

# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Free-body diagrams for inertia  $I_1$ :



$$\frac{T_1(t)}{T_2(t)} = \frac{r_1 X(t)}{r_2 X(t)} = \frac{r_1}{r_2} = \frac{N_1}{N_2}$$

$$\Rightarrow T_1(t) = \frac{N_1}{N_2} T_2(t)$$

Newton's 2<sup>nd</sup> law:  $T(t) - I_1\ddot{\theta}_1(t) - B_1\dot{\theta}_1(t) - T_1(t) = 0$

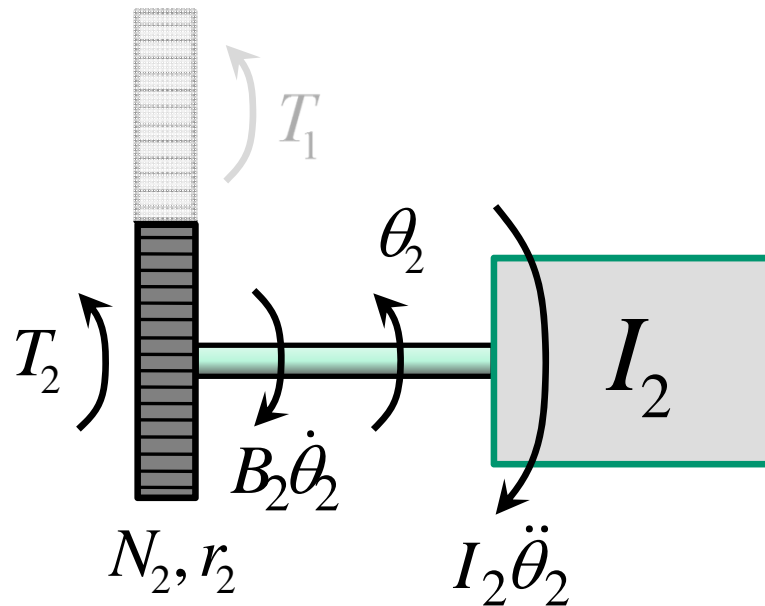
$$\Rightarrow T(t) - I_1\ddot{\theta}_1(t) - B_1\dot{\theta}_1(t) = T_1(t)$$



# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Free-body diagrams for inertia  $I_2$ :

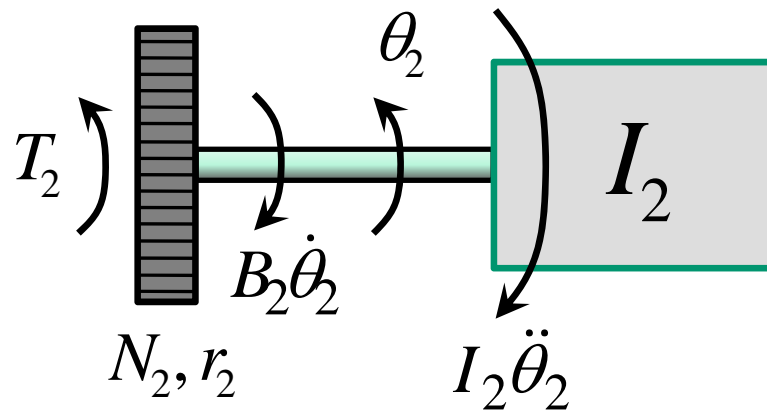


# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Free-body diagrams for inertia  $I_2$ :

Newton's 2<sup>nd</sup> law:  $T_2(t) - I_2\ddot{\theta}_2(t) - B_2\dot{\theta}_2(t) = 0$



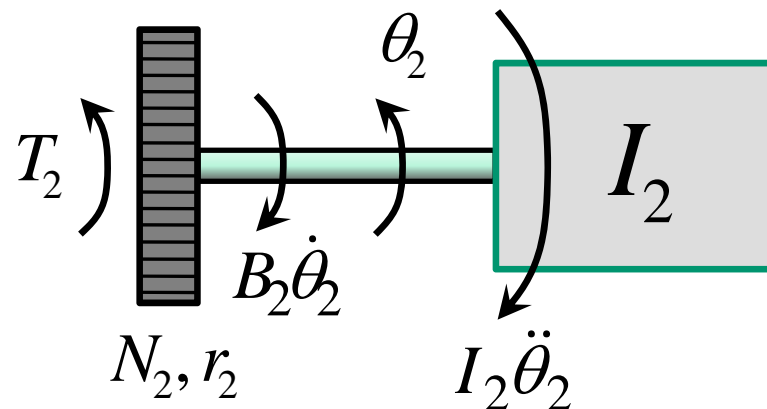
# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Free-body diagrams for inertia  $I_2$ :

Newton's 2<sup>nd</sup> law:  $T_2(t) - I_2\ddot{\theta}_2(t) - B_2\dot{\theta}_2(t) = 0$

$$\Rightarrow I_2\ddot{\theta}_2(t) + B_2\dot{\theta}_2(t) = T_2(t)$$



# Example – Real Gearbox

(Similar to Burns, Example 2.3)

- Recalling that  $\theta_2(t) = \frac{N_1}{N_2} \theta_1(t)$  and combining with the above two equations yields

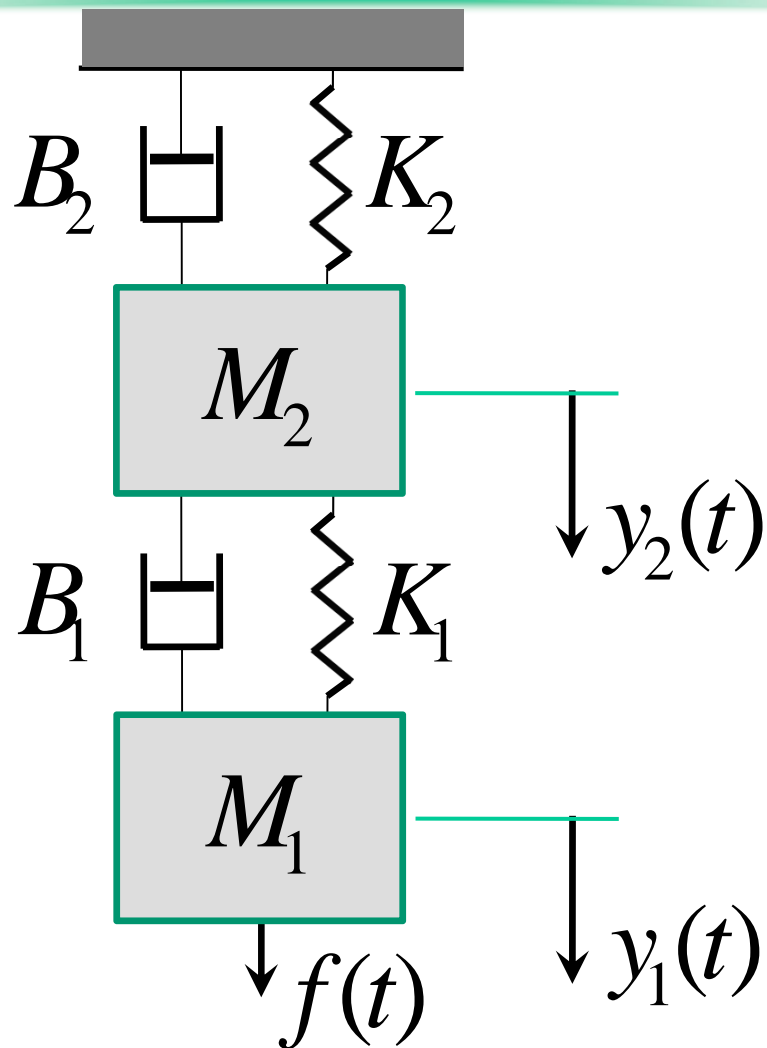
$$\left( I_1 + \left( \frac{N_1}{N_2} \right)^2 I_2 \right) \ddot{\theta}_1(t) + \left( B_1 + \left( \frac{N_1}{N_2} \right)^2 B_2 \right) \dot{\theta}_1(t) = T(t)$$

or simply

$$\tilde{I}_1 \ddot{\theta}_1(t) + \tilde{B}_1 \dot{\theta}_1(t) = T(t).$$

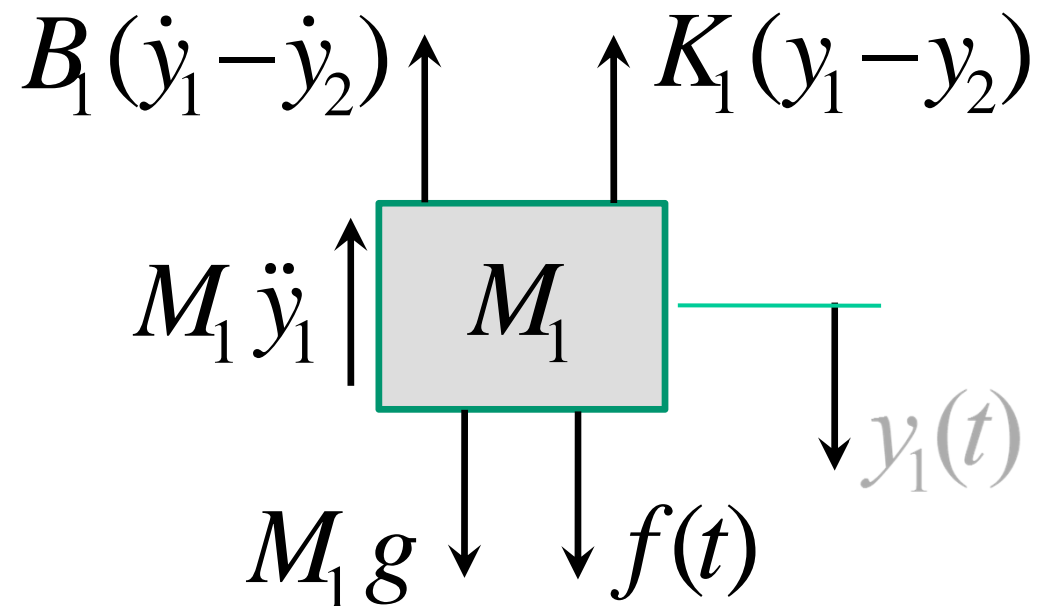
- Parameters:  $N_1, N_2, I_1, I_2, B_1, B_2$

# Example – Mechanical System



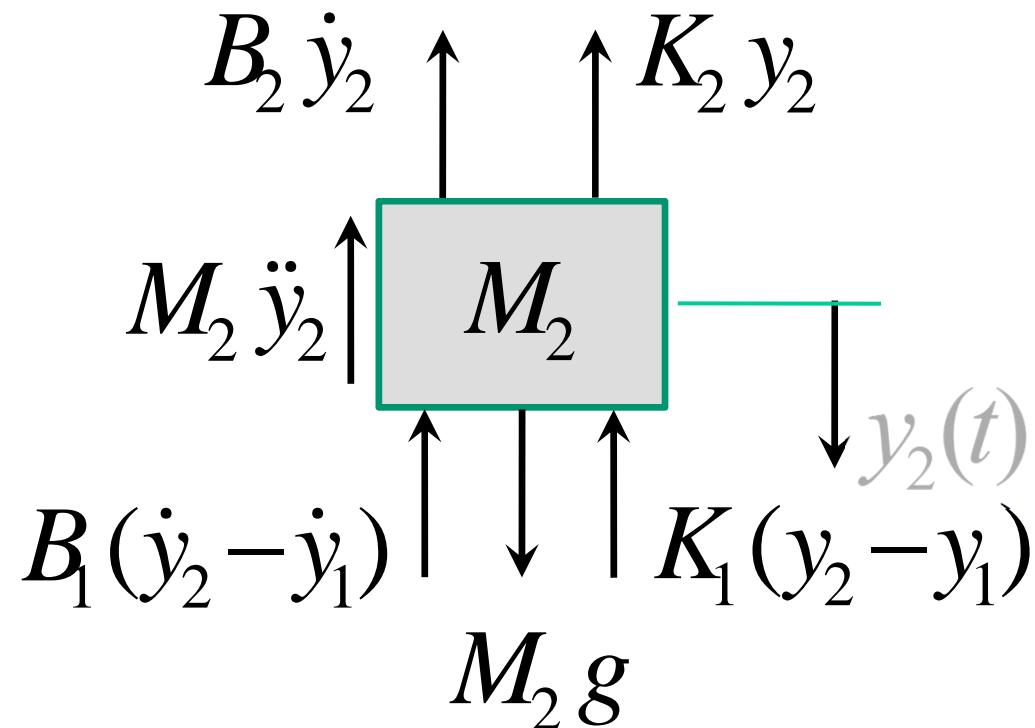
# Example – Mechanical System

Free-body diagram for Mass 1:



# Example – Mechanical System

Free-body diagram for Mass 2:



# Example – Mechanical System

- Analysis – NII for Mass 1:

$$-M_1\ddot{y}_1 - B_1(\dot{y}_1 - \dot{y}_2) - K_1(y_1 - y_2) + M_1g + f(t) = 0$$

$$M_1\ddot{y}_1 + B_1\dot{y}_1 + K_1y_1 - B_1\dot{y}_2 - K_1y_2 = M_1g + f(t)$$

- Analysis – NII for Mass 2:

$$\begin{aligned} -M_2\ddot{y}_2 - B_2\dot{y}_2 - K_2y_2 - B_1(\dot{y}_2 - \dot{y}_1) \\ - K_1(y_2 - y_1) + M_2g = 0 \end{aligned}$$

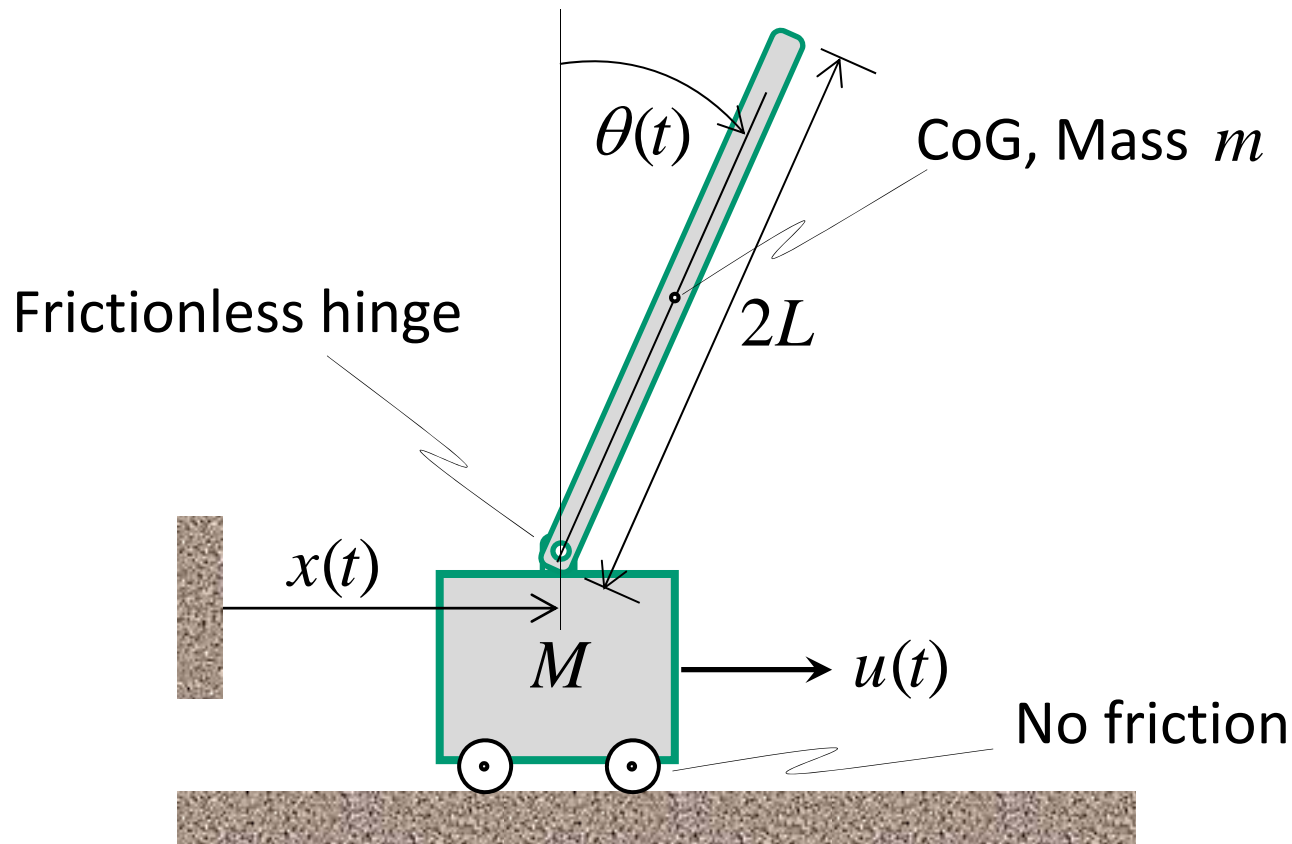
$$-B_1\dot{y}_1 - K_1y_1 + M_2\ddot{y}_2 + (B_1 + B_2)\dot{y}_2 + (K_1 + K_2)y_2 = M_2g$$



# Example – Inverted Pendulum

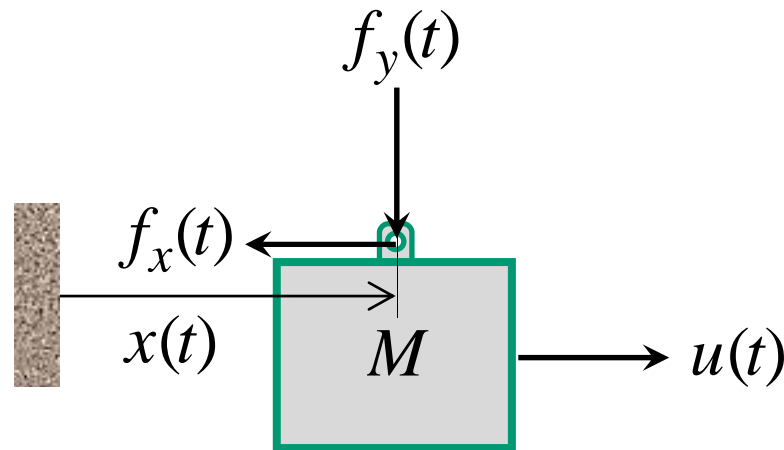
(Similar to Burns, Example 10.3)

- Input: Force,  $u(t)$       Output: Angle,  $\theta(t)$



# Example – Inverted Pendulum

Free-body diagram for the car:

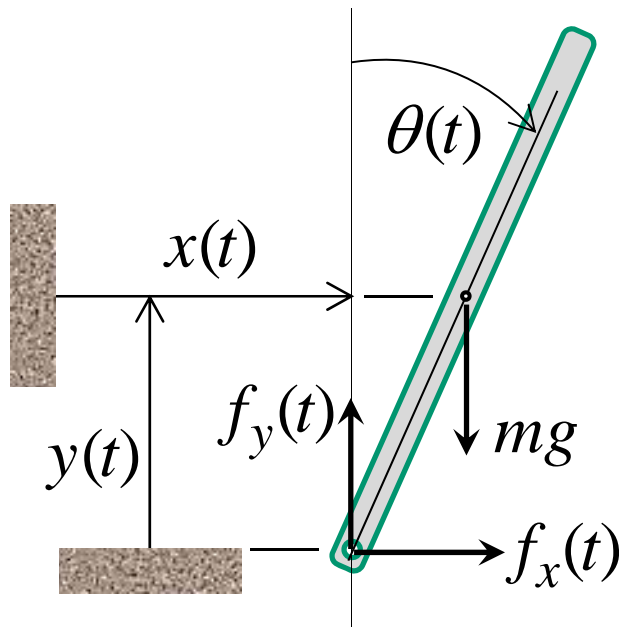


Newton's 2<sup>nd</sup> law,  $x$ -direction:

$$M\ddot{x} = u - f_x$$

# Example – Inverted Pendulum

Free-body diagram for the pendulum:



$$I = \frac{1}{3} m L^2$$

NII for CoG in  $x$ -direction:

$$m \frac{d^2}{dt^2} (x + L \sin \theta) = f_x$$

NII for CoG in  $y$ -direction:

$$m \frac{d^2}{dt^2} (L \cos \theta) = f_y - mg$$

NII for rotation about CoG:

$$I \frac{d^2 \theta}{dt^2} = f_y L \sin \theta - f_x L \cos \theta$$

# Example – Inverted Pendulum

- Eliminating the reaction forces amongst these three equations yield two equations:

$$(m + M) \ddot{x} + \frac{1}{2} m L \cos \theta \ddot{\theta} - \frac{1}{2} m L \sin \theta \dot{\theta}^2 = u(t)$$

$$\frac{1}{2} m L \cos \theta \ddot{x} + \frac{1}{3} m L^2 \ddot{\theta} - \frac{1}{2} m g L \sin \theta = 0$$

# Example – Inverted Pendulum

- Eliminating the reaction forces amongst these three equations yield two equations:

$$(m + M) \ddot{x} + \frac{1}{2} m L \cos \theta \ddot{\theta} - \frac{1}{2} m L \sin \theta \dot{\theta}^2 = u(t)$$

$$\frac{1}{2} m L \cos \theta \ddot{x} + \frac{1}{3} m L^2 \ddot{\theta} - \frac{1}{2} m g L \sin \theta = 0$$

... perform this step now.

# Tutorial Exercises & Homework

- Tutorial Exercises

- Inverted pendulum with linear friction  $B$  between cart and floor and torsional friction  $b$  in the hinge.
- A mechanical assembly (below) consists of two masses: a block of mass  $M_1$  and a ball with mass  $M_2$ , radius  $R_2$  and moment of inertia  $I_2$  about the centre of mass, rolling freely along the block  $M_1$  without slipping. The block is connected to the wall by a spring  $K$ . A force  $f(t)$  is applied to the block. The frictional damping constant between the table and the block is  $B$ .

Derive the equations describing the dynamics of this system.

# Tutorial Exercises & Homework

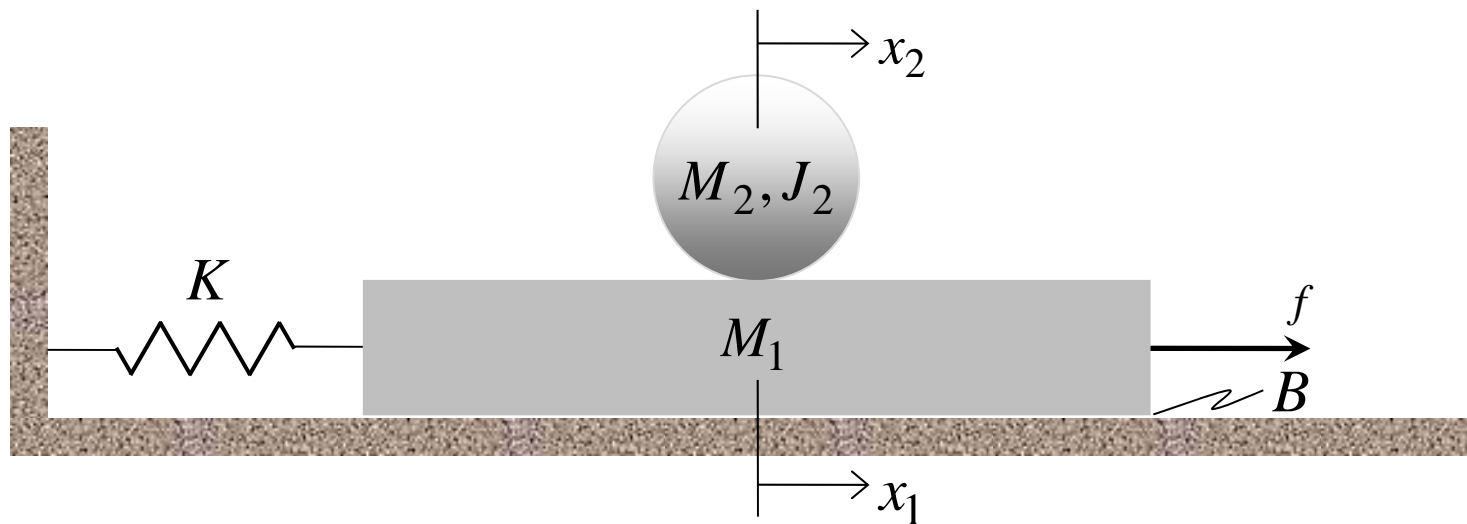


Figure: Mechanical assembly.

- Homework
  - None

# Conclusion

---


- Example – Rotational Mechanical System
- Example – Translational Mechanical System
- Tutorial Exercises & Homework
- Notation/Conventions – vary from Book to Book



**Next Attraction! – Miss It & You'll Miss Out!**

- Electromechanical Energy Conversion
- Example – Brushed PM DC Motor

...



**Thank you!**  
**Any Questions?**