## **CONTROL I**

**ELEN3016** 

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## Overview

- Why Control?
- Prerequisites
- Textbook & Notes
- Lectures, Tutorials & Labs
- Introduction to Control (Terminology etc.)
- Everyday Examples
- Brief History of Classical Control
- Q&A

# Why Control?

- Can we do without Control?
  - Filter design is about the analysis and design of linear systems for specific spectral/time responses.
  - Can you adapt a given existing linear system to obtain a specific spectral/time response?

# Why Control?

- Can we do without Control?
  - Filter design is about the analysis and design of linear systems for specific spectral/time responses.
  - Can you adapt a given existing linear system to obtain a specific spectral/time response?

... Control includes this and much much more!!

### Prerequisites

### Past Courses

#### – Signals & Systems I

Continuous-Time Linear Systems Theory; Laplace transforms; LTI ODEs and solutions; Zero-input response; Zero-state response; System stability; MATLAB simulation.

#### Signals & Systems IIA

Fourier series & transforms; Continuous-time filter design; Bode plots; State space techniques in time/frequency domains; System stability.

### **Textbook & Notes**

#### Textbook

Roland S. Burns, *Advanced Control Engineering*, Butterworth Heinemann, 2001.

Notes

Supplementary notes may be supplied at the discretion of the lecturer. (Refer to the CB&O.)

## Lectures, Tutorials & Labs

#### • Lectures

Mathematical subjects can be taught in <u>one and only</u> <u>one</u> way: Talk & Chalk

### • Tutorials

To assimilate the work it is important to solve problems.

#### • Labs

Labs demonstrate theoretical concepts.

# Labs

• Lectures  $\rightarrow$  Tutorials  $\rightarrow$  Labs

Labs should follow after lectures and tutorials on the related matter.

- Computer-based Labs vs. Experimental Labs
  - Computer-based labs are more versatile
  - Experimental labs provide practical experience
- Computer / Experimental Labs??
  - Inverted pendulum?

# Terminology

### • System

Group of interrelated, interdependent or interacting elements forming a collective entity

• System Inputs

Stimuli to the system

- System Outputs
   Responses by the system
- Examples

Electric motor, aircraft, water tank, ...

## What is Control?

#### Control

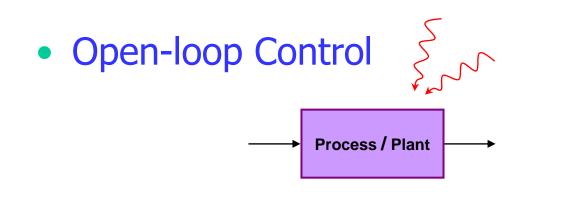
Act of commanding, directing or regulating a "system"

### • Controller

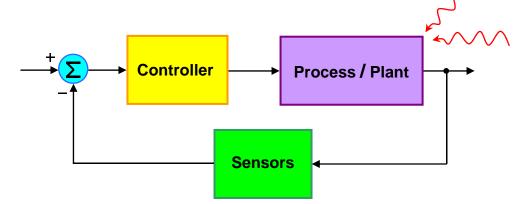
Another system/human that controls the "system"

- Manual vs Automatic Control Manual control → Human controller
- Open-loop vs Closed-loop Control





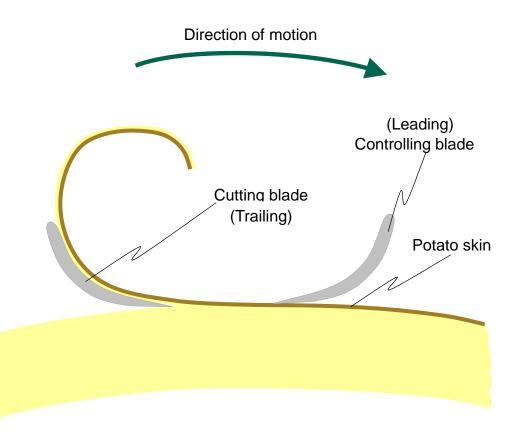
Closed-loop / Feedback Control



### **Everyday Examples**

### • Potato Peeler

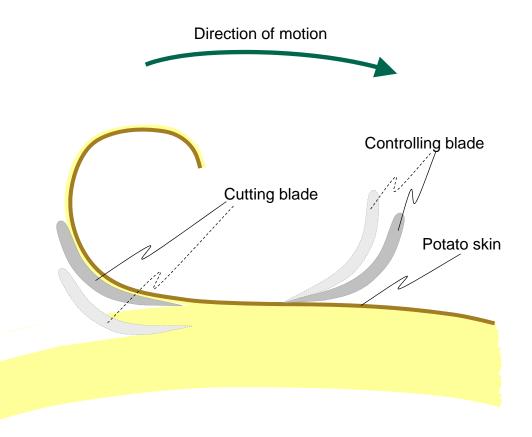


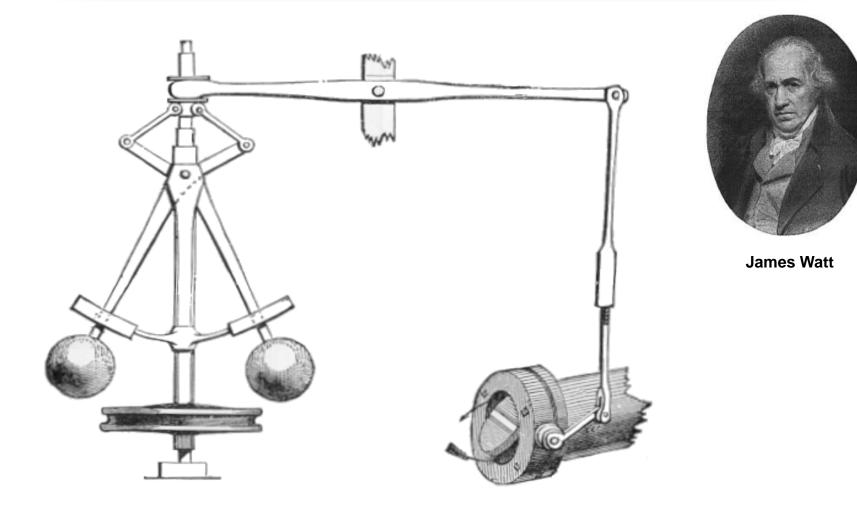


## **Everyday Examples**

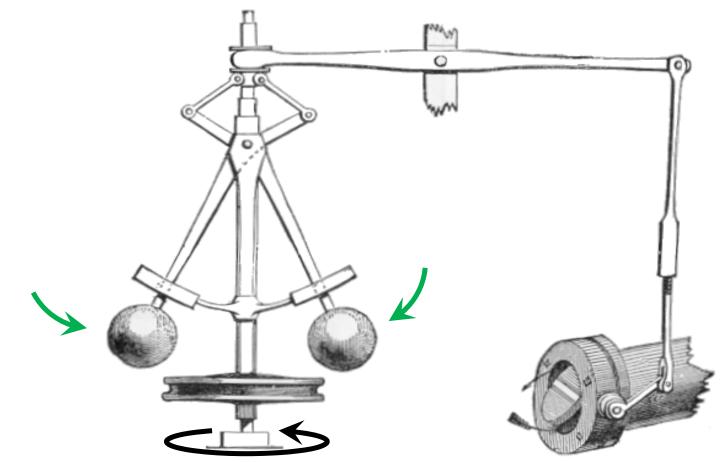
### • Potato Peeler



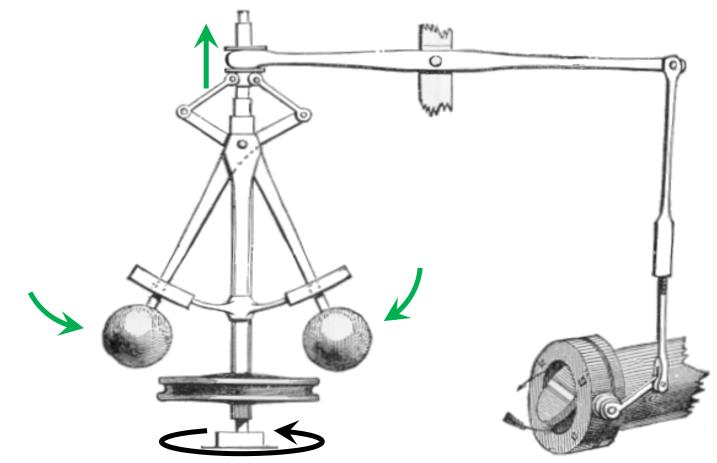




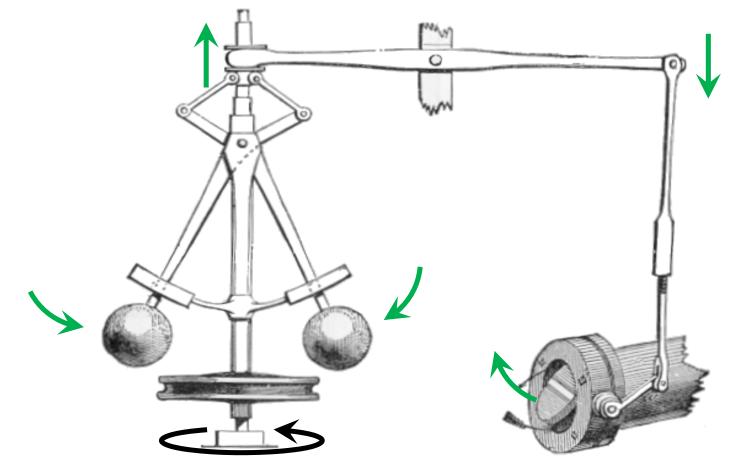
If shaft speed is dropping ...



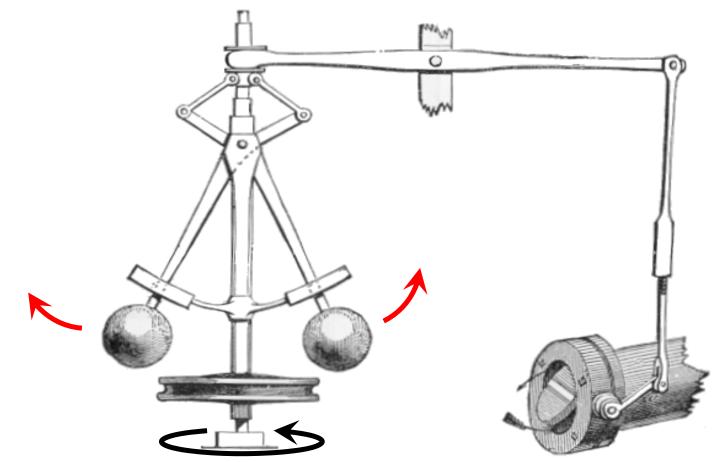
If shaft speed is dropping ...



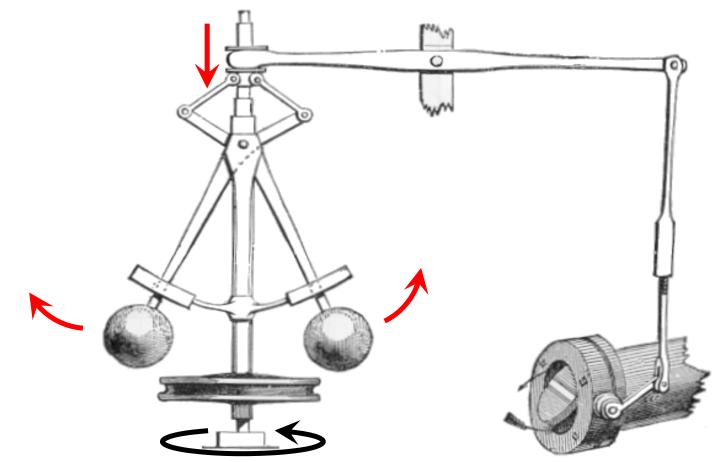
If shaft speed is dropping ... valve opens proportionally!



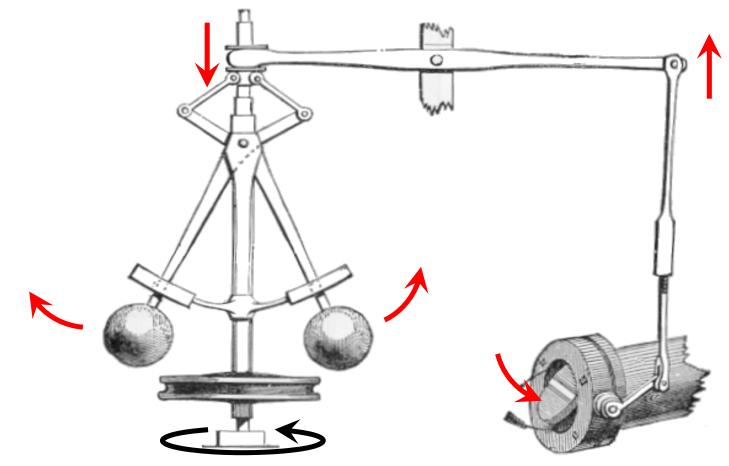
If shaft speed is rising ...



If shaft speed is rising ...



If shaft speed is rising ... valve closes proportionally!



# Everyday Examples

	Manual control	Automatic control (Inherent)
Open-loop	<ul> <li>Cutting paper without visual feedback</li> <li>Gas stove temperature control</li> </ul>	<ul><li>Cooling fan</li><li>Drilling machine</li></ul>
Closed-loop	<ul> <li>Cutting paper with visual feedback</li> <li>Task scheduling &amp; supervision</li> </ul>	<ul> <li>Potato peeler</li> <li>Water level controller</li> <li>Thermostat</li> <li>Flyball governor</li> </ul>

## What is Control Engineering?

- Body of knowledge focusing on designing an appropriate controller for a system such that the closed-loop response complies with set criteria or specifications.
- Example: Shock absorbers for cars are designed to damp out bouncing.

# History of Control

### Primitive Control Methods (1868-1900)

- First rigorous mathematical analysis of a feedback control system by J.C. Maxwell in 1868
- Ad hoc analysis of individual problems with no general methodology
- Classical Control Methods (1900-1960)
  - Performed in the frequency domain and the *s*-plane
  - Limited to linear time-invariant systems with some extensions to non-linear systems
  - Methods: PID, Lead, Lag and Lead-Lag control

# History of Control

### Modern Control Methods (1960-present)

- Fundamentally time-domain techniques
- Applies to non-linear and time-varying systems
- Methods:

State variable control Model reference control Sliding mode control Intelligent control Optimal control Adaptive control Non-linear control  $H_2 \& H_{\infty}$  control

## Brief History of Classical Control

- Drebble (1624) Incubator
- Watt (1728/1769) Flyball governor
- Maxwell (1868) Flyball stability analysis
- Routh (1877/1905) LTI system stability
- Lyapunov (1890/1893) Nonlinear stabilty
- Nyquist (1932) Frequency domain stability
- Bode (1938) Frequency response methods
- Evans (1948) Root locus method

## Course Roadmap

#### • In the course we plan to cover ...

- System Modelling
- Prototype 2<sup>nd</sup> Order System Analysis
- Block Diagram Algebra
- PID Control
- Routh-Hurwitz Stability Criterion
- Root Locus Method
- Frequency Domain Classical Control Design
- Steady-State Error Analysis

## Course Roadmap

#### • and ...

- Zero-Error Systems
- ITAE Criterion Criterion and Control Design
- Z-Transform
- Discrete-Time Systems
- Digital Controller Design

## Thank you!

## **Any Questions?**