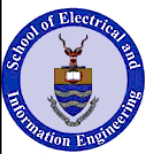
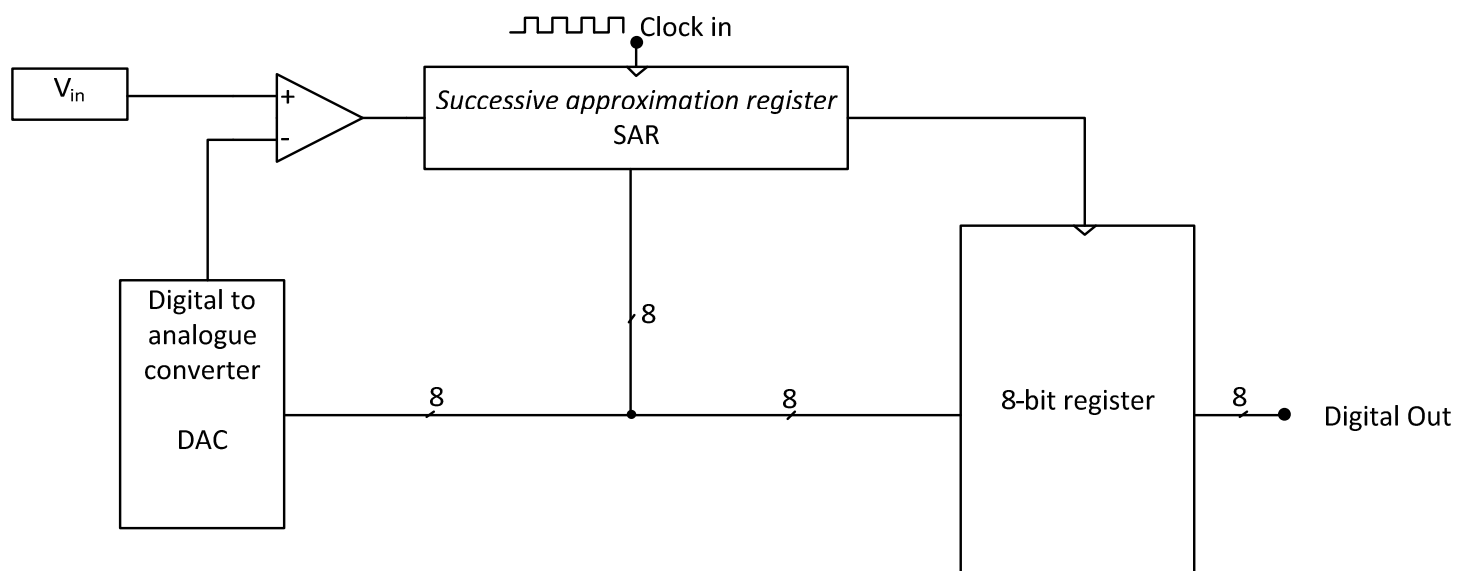
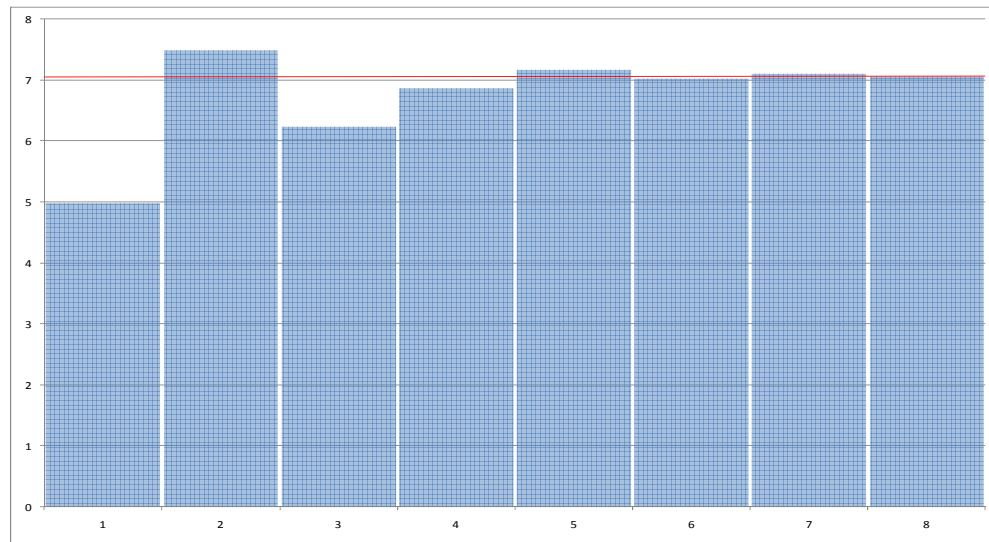


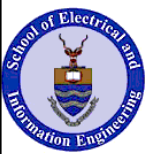
Successive approximation ADC



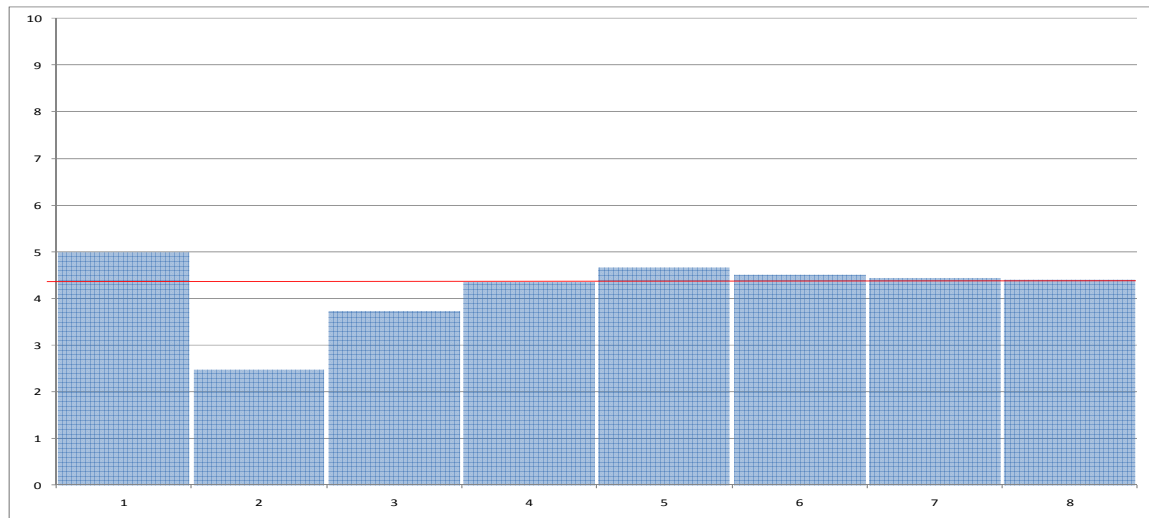
7.09V



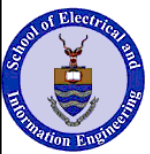
Clock cycle	SAR Bits	Bit sum	Voltage ref
0	01111111	127	4.9804
1	10111111	$127 + 64 = 191$	7.4901
2	10011111	$191 - 32 = 159$	6.2353
3	10101111	$159 + 16 = 175$	6.8627
4	10110111	$175 + 8 = 183$	7.1765
5	10110011	$183 - 4 = 179$	7.0196
6	10110101	$179 + 2 = 181$	7.0980
7	10110100	$181 - 1 = 180$	7.0588



4.39V

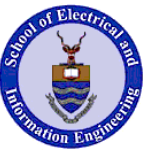


Clock cycle	SAR Bits	Bit sum	Voltage ref
0	01111111	127	4.9804
1	00111111	$127 - 64 = 63$	2.4706
2	01011111	$63 + 32 = 95$	3.7255
3	01101111	$95 + 16 = 111$	4.3529
4	01110111	$111 + 8 = 119$	4.6667
5	01110011	$119 - 4 = 115$	4.5098
6	01110001	$115 - 2 = 113$	4.4313
7	01110000	$113 - 1 = 112$	4.3921



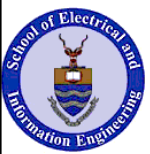
A/D module

- **ADCON0 register**
 - Conversion clock – Frequency / time of conversion
 - Channel
 - Conversion status
 - A/D conversion interrupt flag
 - A/D module On/Off
- **Acquisition time – Amp. Settling time, Cap charging time and temp. coefficient**



A/D module

- **Conversion clock**
 - 4 MHz at $2T_{osc}$ → 500 ns
 - 4 MHz at $8T_{osc}$ → 2 μ s
- **Time vs resolution**
- **Sleep mode operation**



D/A converters

➤ Resolution

- 8-bit $\rightarrow 2^8 = 256$ values of output range $\rightarrow 0.4\%$

➤ Linearity

- Precision of the input-output relationship (next slide)

➤ Accuracy

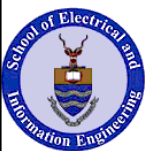
- Difference between expected vs measured output
 - 10 V full scale – accuracy of 0.2% - max error = 20 mV

➤ Settling time (D/A converter)

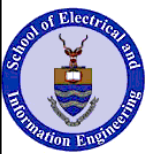
- Time required to settle to within $\pm \frac{1}{2}$ LSB

➤ Temperature sensitivity

- Temperature affects – V_{ref} , Resistors, Op amps, change \pm ppm/ $^{\circ}\text{C}$

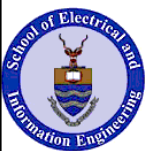


I/O of a microprocessor



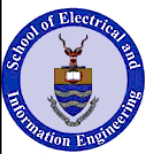
I/O Ports

- **Ports have two control registers**
 - **TRIS sets whether each pin is an input or output**
 - **PORT sets their output bit levels**
- **Most pins have 25mA source/sink (LED enabled)**
- **Floating input pins draw current! Tie off your pins (or set them to outputs).**



I/O

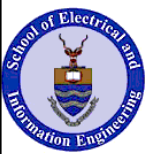
- **Parallel data communications**
- **Serial data communications**
- **Data transmission**
 - Synchronous
 - Asynchronous
- **UART – Parallel → Serial (Baud rate)**
 - Parity bit?
- **RS – 232 – single data line in and out**
- **RS – 422 – differential signal – twisted pair**



I/O → Peripheral devices

➤ Application

- **Human**
 - Alphanumeric + special mathematical symbols
 - Keyboard + display
 - Slow
- **Machine**
 - Different codes
 - High speeds



I/O → Peripherals

- **A/D – transducers**
- **D/A – Control or level sensing**
 - **Frequency / digital pots**
- **Keyboard**
- **Display – LCD, 7 segment display, dot matrix**
- **USB, RS-232, LIN, CAN**



Pitfalls in design

- **Peripheral Resource Sharing**

Some functions require using the same resource: eg, some of the PWM modules use TMR2, which may also be used in the USART module.

- **Peripheral Pin sharing**

Pins may share functions. eg, a GPIO will share a pin with a UART module (say the TX line). You **CAN'T** use one pin for two functions! You *must* choose between them.

