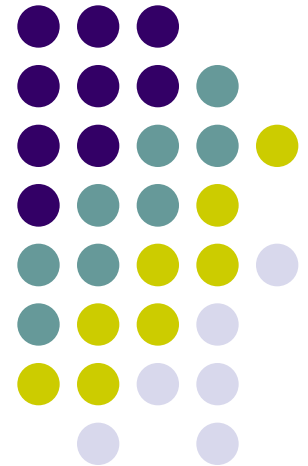
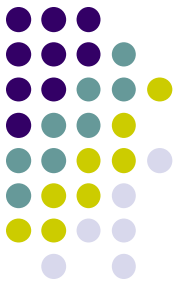


# ELEN 4017

Network Fundamentals

Lecture 12

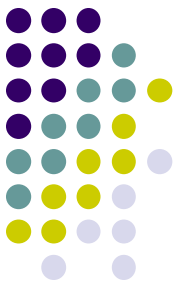




# Purpose of lecture

## Chapter 2: Application Layer

- DNS



# DNS: Domain Name System

**People:** many identifiers:

- ID#, name, passport #

**Internet hosts, routers:**

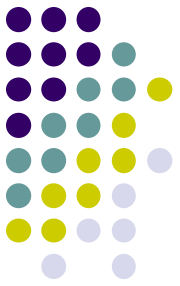
- IP address (32 bit) - used for addressing datagrams
- “name”, e.g.,  
ww.yahoo.com - used by humans

**Q:** map between IP addresses and name ?

**Domain Name System:**

- *distributed database* implemented in hierarchy of many *name servers*
- *application-layer protocol* host, routers, name servers to communicate to *resolve* names (address/name translation)
  - note: core Internet function, implemented as application-layer protocol
  - complexity at network’s “edge”

# DNS



## DNS services

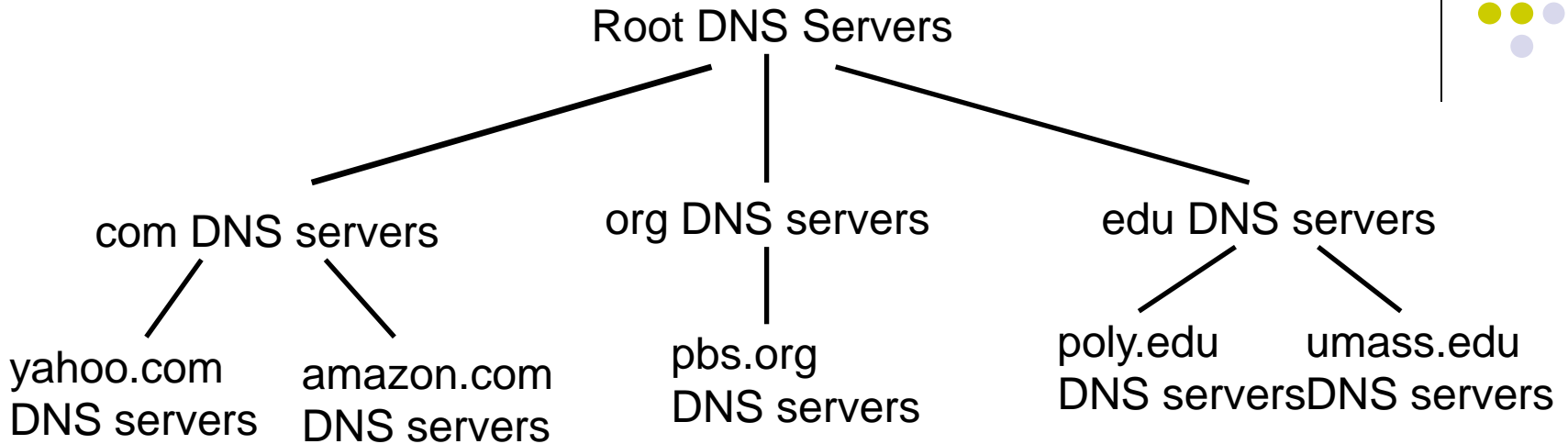
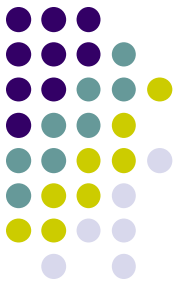
- hostname to IP address translation
- host aliasing
  - Canonical, alias names
- mail server aliasing
- load distribution
  - replicated Web servers: set of IP addresses for one canonical name

## Why not centralize DNS?

- single point of failure
- traffic volume
- distant centralized database
- maintenance

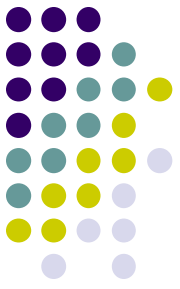
doesn't *scale!*

# Distributed, Hierarchical Database



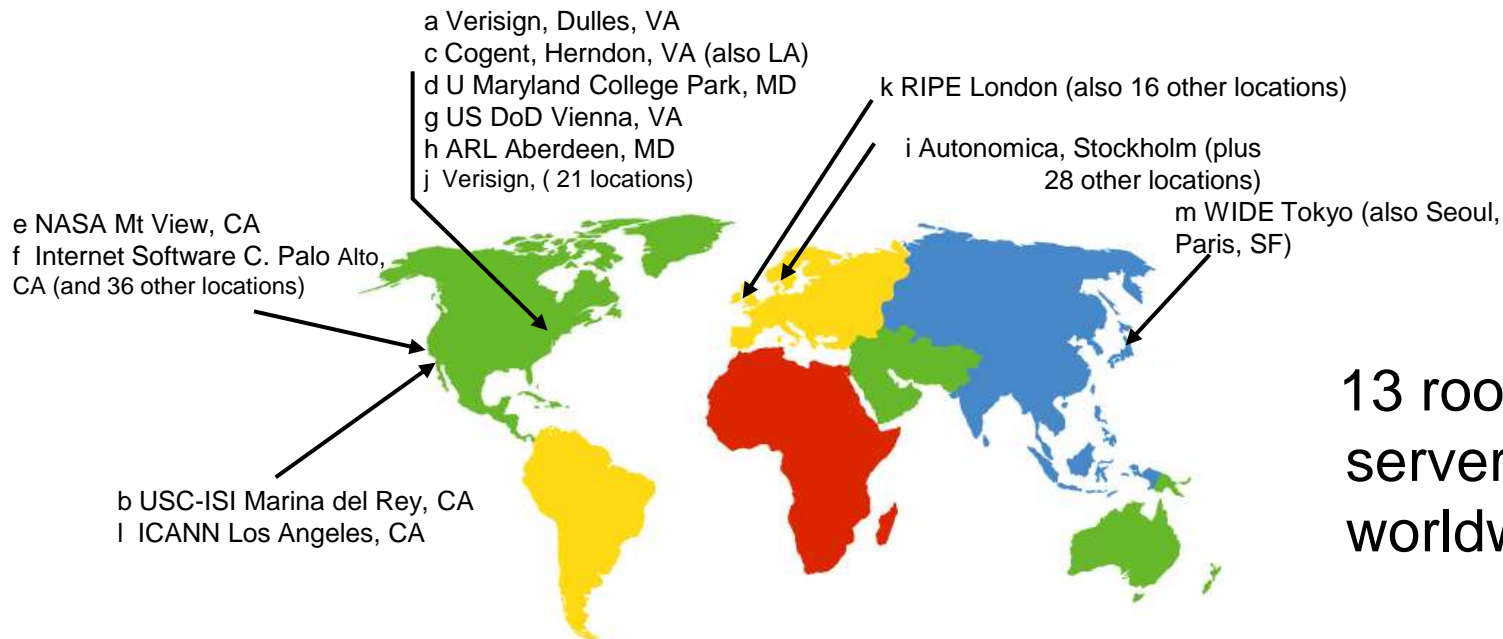
Client wants IP for [www.amazon.com](http://www.amazon.com); 1<sup>st</sup> approx:

- client queries a root server to find com DNS server
- client queries com DNS server to get amazon.com DNS server
- client queries amazon.com DNS server to get IP address for [www.amazon.com](http://www.amazon.com)



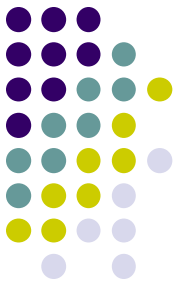
# DNS: Root name servers

- contacted by local name server that can not resolve name
- root name server:
  - contacts authoritative name server if name mapping not known
  - gets mapping
  - returns mapping to local name server

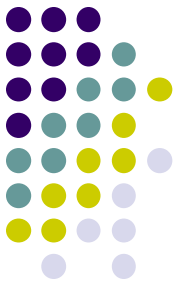


13 root name  
servers  
worldwide

# TLD and Authoritative Servers



- **Top-level domain (TLD) servers:**
  - responsible for com, org, net, edu, etc, and all top-level country domains uk, fr, ca, jp.
  - Network Solutions maintains servers for com TLD
  - Educause for edu TLD
- **Authoritative DNS servers:**
  - organization's DNS servers, providing authoritative hostname to IP mappings for organization's servers (e.g., Web, mail).
  - can be maintained by organization or service provider



# Local Name Server

- does not strictly belong to hierarchy
- each ISP (residential ISP, company, university) has one.
  - also called “default name server”
- when host makes DNS query, query is sent to its local DNS server
  - acts as proxy, forwards query into hierarchy

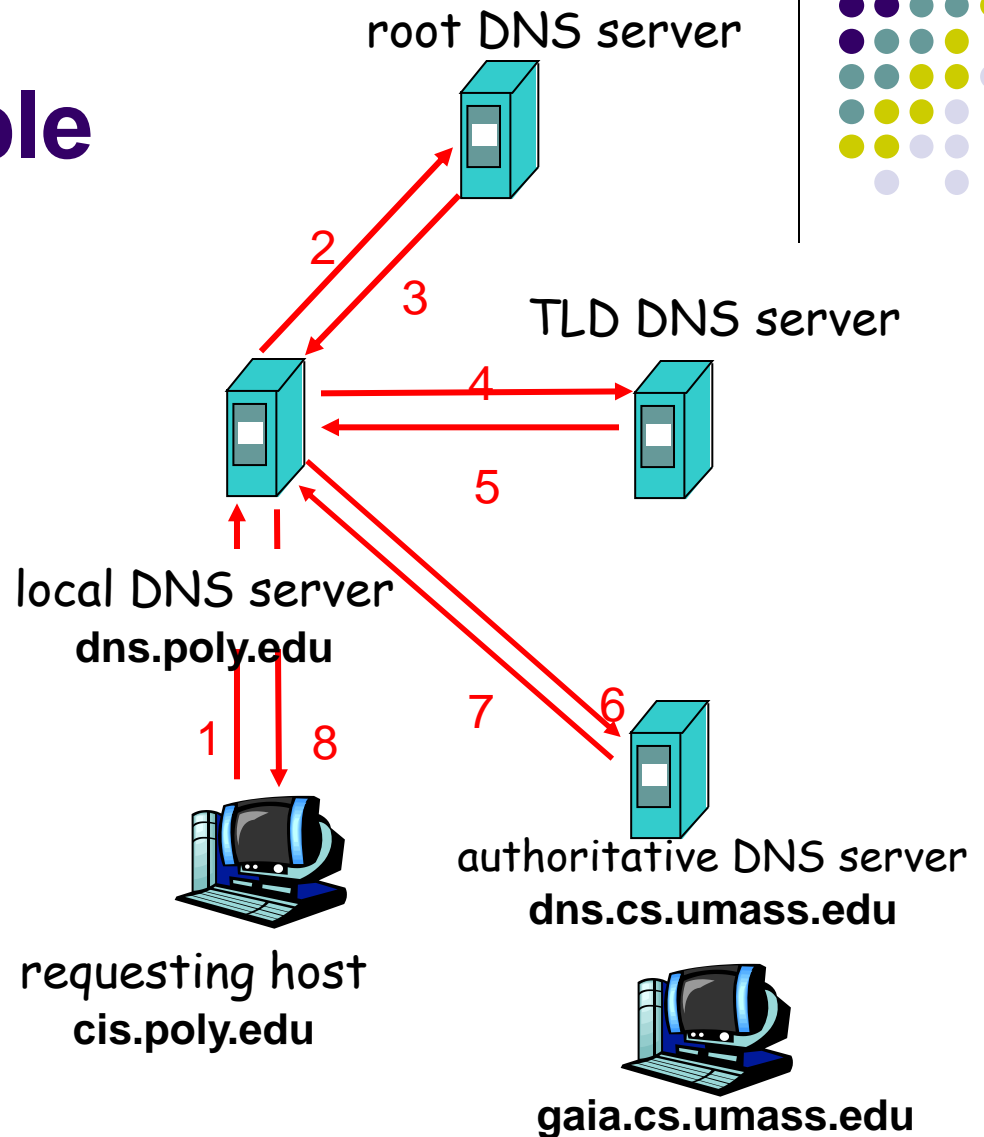


# DNS name resolution example

- Host at cis.poly.edu wants IP address for gaia.cs.umass.edu

## iterated query:

- contacted server replies with name of server to contact
- “I don't know this name, but ask this server”

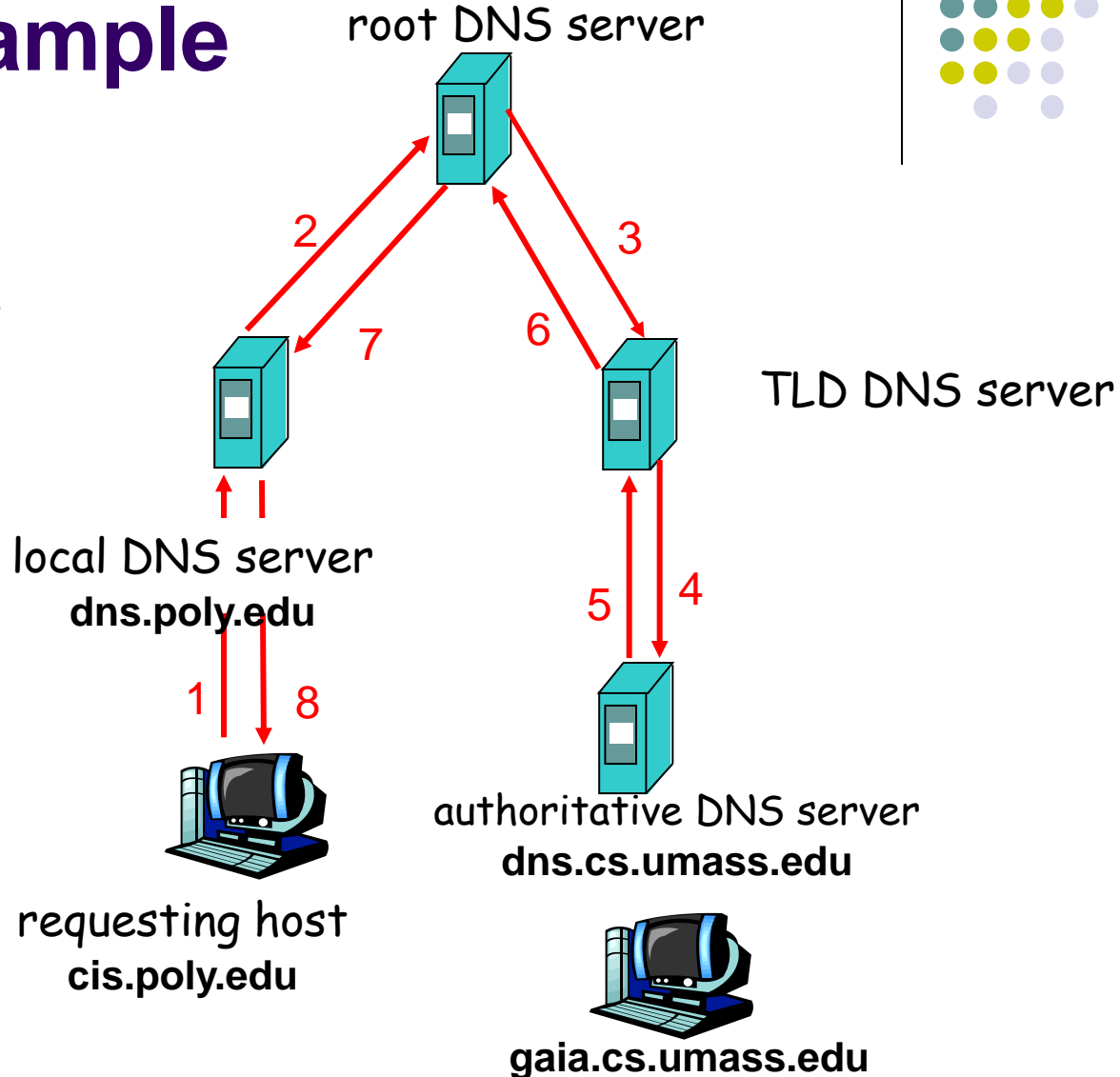


# DNS name resolution example

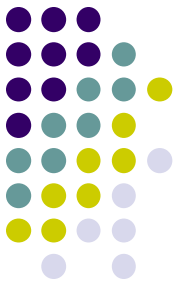


## recursive query:

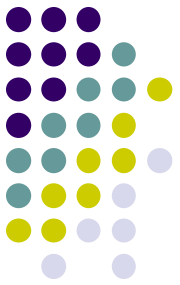
- puts burden of name resolution on contacted name server
- heavy load?



# DNS: caching and updating records



- once (any) name server learns mapping, it *caches* mapping
  - cache entries timeout (disappear) after some time
  - TLD servers typically cached in local name servers
    - Thus root name servers not often visited
- update/notify mechanisms under design by IETF
  - RFC 2136
  - <http://www.ietf.org/html.charters/dnsind-charter.html>

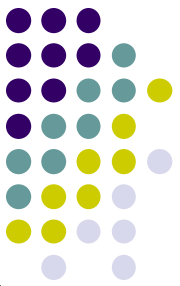


# DNS records

DNS: distributed db storing resource records (RR)

RR format: (name, value, type, ttl)

- Type=A
  - **name** is hostname
  - **value** is IP address
- Type=NS
  - **name** is domain (e.g. foo.com)
  - **value** is hostname of authoritative name server for this domain
- Type=CNAME
  - **name** is alias name for some “canonical” (the real) name  
www.ibm.com is really  
servereast.backup2.ibm.com
  - **value** is canonical name
- Type=MX
  - **value** is name of mailserver associated with **name**



# DNS protocol, messages

DNS protocol : *query* and *reply* messages, both with same *message format*

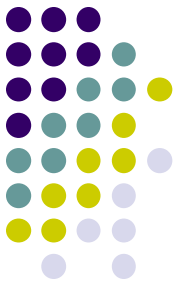
## msg header

- **identification**: 16 bit # for query, reply to query uses same #
- **flags**:
  - query or reply
  - recursion desired
  - recursion available
  - reply is authoritative

identification	flags
number of questions	number of answer RRs
number of authority RRs	number of additional RRs
questions (variable number of questions)	
answers (variable number of resource records)	
authority (variable number of resource records)	
additional information (variable number of resource records)	



# DNS protocol, messages



Name, type fields  
for a query

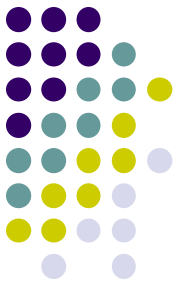
RRs in response  
to query

records for  
authoritative servers

additional "helpful"  
info that may be used

identification	flags
number of questions	number of answer RRs
number of authority RRs	number of additional RRs
questions (variable number of questions)	
answers (variable number of resource records)	
authority (variable number of resource records)	
additional information (variable number of resource records)	

12 bytes



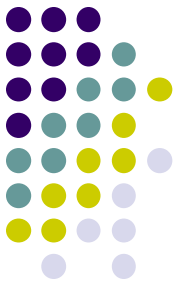
# Inserting records into DNS

- example: new startup “Network Utopia”
- register name networkutopia.com at *DNS registrar* (e.g., Network Solutions)
  - provide names, IP addresses of authoritative name server (primary and secondary)
  - registrar inserts two RRs into com TLD server:

```
(networkutopia.com, dns1.networkutopia.com, NS)
```

```
(dns1.networkutopia.com, 212.212.212.1, A)
```

- create authoritative server Type A record for `www.networkutopia.com`; Type MX record for `networkutopia.com`
- **How do people get IP address of your Web site?**



# DNS security

- DNS underpins important Internet services (web browsing / email)
- Thus a successful attack on DNS infrastructure could be catastrophic.
- Read “Focus on security” article in textbook:
  - DDOS
  - DNS Poisoning – Man in the Middle